## Fractional Factorials

- Too many runs for many factors

■ Ignore some high-order interactions and run only a fraction of all possible runs

- How to choose the runs?

Full $2^{3}$-Faktorial


## Half replicate I



## Half replicate II



## Optimal coverage



## $2^{3-1}$ design

| run | A | B | C | AB | AC | BC | ABC |
| ---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $(1)$ | - | - | - | + | + | + | - |
| ab | + | + | - | + | - | - | - |
| ac | + | - | + | - | + | - | - |
| bc | - | + | + | - | - | + | - |
| $\hat{A B}=\hat{C}, \hat{A C}=-\hat{B}, \hat{B C}=-\hat{A}, A \hat{B} C=-\hat{I}$ |  |  |  |  |  |  |  |

## Leaf spring experiment

■ An experiment to improve a heat treatment process on truck leaf springs.

- The heat treatment consists of heating in a high temperature oven, processing by a forming machine, and cooling in an oil bath.
■ The response, the height of an unloaded spring, should be 8.0.
- half fraction of a $2^{5}$ design is used to study 5 factors.


## Factors and Levels

|  |  | Level |  |
| :---: | :--- | :---: | :---: |
| Factor |  | - | + |
| A | heat temperature $\left({ }^{\circ}\right.$ F) | 1840 | 1880 |
| B | heating time (seconds) | 23 | 25 |
| C | transfer time (seconds) | 10 | 12 |
| D | hold down time (seconds) | 2 | 3 |
| E | oil temperature $\left({ }^{\circ}\right.$ F) | $130-150$ | $150-170$ |
|  |  |  |  |
|  |  |  |  |

## Why Using Fractional Factorials?

$\square 2^{5}$ design has 32 runs to estimate the overall mean and

| Main | Interactions |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Effects | 2-Factor | 3-Factor | 4-Factor | 5-Factor |
| 5 | 10 | 10 | 5 | 1 |

■ 4-factor, 5 -factor and even 3-factor interactions are not likely to be important. There are $10+5+1=16$ such effects, half of the total runs!
■ use a half replicate. What price is to pay?

## Design matrix

| Treatment | A | B | C | D | E |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $(1)$ | - | - | - | - | - |
| ab | + | + | - | - | - |
| ac | + | - | + | - | - |
| bc | - | + | + | - | - |
| ad | + | - | - | + | - |
| bd | - | + | - | + | - |
| cd | - | - | + | + | - |
| abcd | + | + | + | + | - |
| e | - | - | - | - | + |
| abe | + | + | - | - | + |
| ace | + | - | + | - | + |
| bce | - | + | + | - | + |
| ade | + | - | - | + | + |
| bde | - | + | - | + | + |
| cde | - | - | + | + | + |
| abcde | + | + | + | + | + |

## Aliasing structure

$\square$ Column D is equal to the product of columns $\mathrm{A}, \mathrm{B}$ and $C$. Estimation for main effect of $D$ is equal to estimation for the ABC interaction: the main effect $D$ is aliased with the interaction $A B C$. We write $D=A B C$.

- Then $D^{2}=I=A B C D . I=A B C D$ is the defining relation for the $2^{5-1}$ design.
- There are 15 effect aliasing relations (aliasing structure): $A=B C D, B=A C D, C=A B D, D=$ $A B C, E=A B C D E, A B=C D, A C=B D, A D=$ $B C, A E=B C D E, B E=A C D E, C E=A B D E, D E=$ $A B C E, A B E=C D E, A C E=B D E, A D E=B C E$.


## Construction method I

To construct a $2^{4-1}$ design choose one block of a $2^{4}$ design divided into two blocks. Confound the ABCD interaction with blocks and take the principal block as half replicate.

| $(1)$ |
| :---: |
| $a b$ |
| $a c$ |
| $b c$ |
| $a d$ |
| $b d$ |
| $c d$ |
| $a b c d$ |

## $2^{4-2}$ Design

Choose two confounding interactions: AB und CD. $A B C D$ is also confounded with blocks.

| $(1)$ |
| :---: |
| $a b$ |
| $c d$ |
| $a b c d$ |

Aliasing structure:

$$
\begin{aligned}
& I=A B, C D, A B C D \\
& A=B, A C D, B C D \\
& C=A B C, D, A B D \\
& A C=B C, A D, B D
\end{aligned}
$$

## Construction method II

To construct a $2^{4-1}$ design start with a $2^{3}$ design and identify the fourth factor with the $A B C$ interaction.
Treatment I A B AB C $A C \quad B C \quad A B C=D$

| $(1)$ | + | - | - | + | - | + | + | - |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| a | + | + | - | - | - | - | + | + |
| b | + | - | + | - | - | + | - | + |
| ab | + | + | + | + | - | - | - | - |
| c | + | - | - | + | + | - | - | + |
| ac | + | + | - | - | + | + | - | - |
| bc | + | - | + | - | + | - | + | - |
| abc | + | + | + | + | + | + | + | + |

## Resolution of a design

- Resolution = shortest wordlength among the $2^{l}-1$ words used in the defining relations.
■ In any resolution IV design, main effects are not aliased with any other main effect or 2-factor interactions.
- In any resolution V design, the main effects are not aliased with any other main effect, 2-factor or 3 -factor interactions. The two-factor interactions are not aliased with any other 2 -factor interaction.

