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Numerical Accuracy in a Statistics Package: What Precision is Needed When?

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Overview

1. Graphics: Precision In Axis Labelling pretty etc.

 $(\rightarrow \rightarrow \text{need } \underline{\text{Offset}})$

2. Statistical Package as Calculator:

 $\rightarrow \rightarrow$ expect "full" precision, but

3. Probability Computations:

(a) Speed vs. Accuracy: May need both

(b) Tails: P vs. 1 - P — only one is precise!

1 Extreme Axis Extents

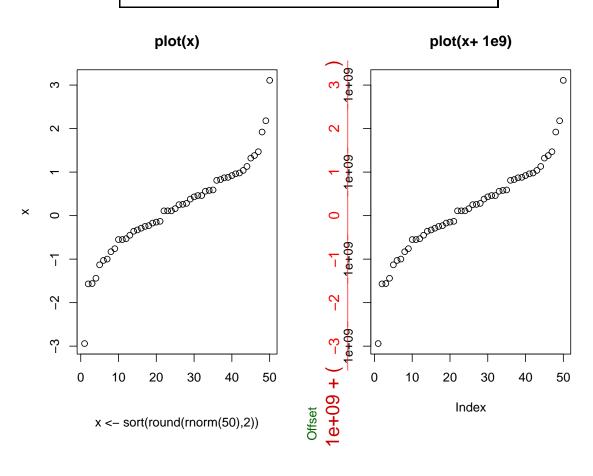
 $(\longrightarrow 2 \text{ Examples})$

1. For extremely *small* ranges: need an Offset.

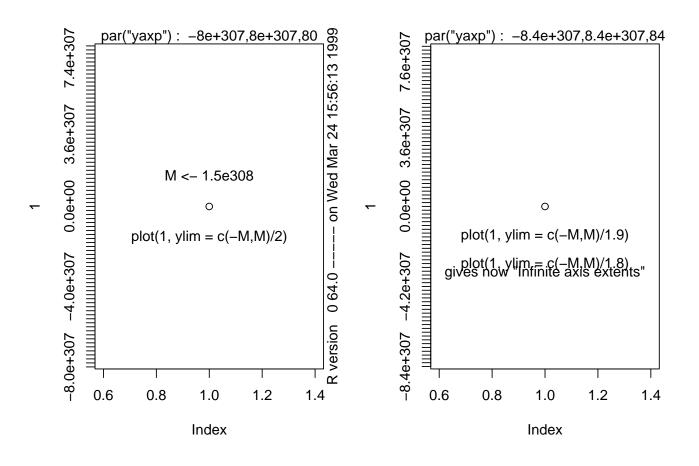
(major: design of plot components).

2. For extremely *large* ranges: need careful tickmark/pretty calculations (minor).

Small axis range \longrightarrow Offset



Large axis range \longrightarrow be more careful!



2 Statistical Calculator

```
Our calculator (usually) has 53 bits (double) precision (\approx 16.0 digits: 53 \times log_{10}(2) \approx 53 \times .30103 = 15.95)
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Certainly we expect about 52–53 bit precision in multiplication x * y,

then why not also for $\exp(x)$, $\log(x)$?

then why not also for $\Gamma(x)$ (=gamma(x))?

then why not also for B(a,b) (=beta(a,b))?

then why not also for "incomplete Beta" $I_x(a,b)={\tt pbeta(x,a,b)}$? (and this is the basis for t- and F-distribution)

Why not (always) Full Precision?

- because it costs:
 - longer (Taylor) series expansions
 - higher degree of rational approximations
 - In quite a few cases:
 - no published algorithms for high precision, many at least not (yet) available
 - extreme case; "Extended precision" for intermediate results

Proposition — Future:

S like

would be the *minimal* precision p that "basic" functions provide, i.e.,

$$precision \ p \geq \frac{\left|f(x) - \hat{f}(x)\right|}{\max(\epsilon, |f(x)|)} \quad \forall f \ \forall x$$

 $= \underline{\text{relative}} \text{ error, unless true value } f(x) \text{ is close to zero } (<\epsilon).$

$$\epsilon$$
 =0.1 or = 10^{-7} (("arbitrary"; different conventions)))

Precision Loss → warning(...)

What should happen when the relative error of some basic computation cannot be garantueed to be less than .Options\$NumPrecision or is even known to be larger?

warning()s should be (internally collected) and once per (toplevel?) call be reported, similarly to

> sqrt(-5:5)

Warning: NaNs produced in function "sqrt"

NaN 0.000 1.000 1.414 1 732 2. [1] NaN NaN NaN NaN

3 Probability Distribution Computations

3.1 Speed vs. Accuracy

Speed: For simulations, speed of inverse CDF may be crucial for Random Number Generation; in some cases, no (easily programmable) faster technique.

Accuracy p<distrib>(..) maybe needed in further mathematical statistical formulae; three digit precision maybe <u>un</u>acceptable.

Extreme value computations *common* in some fields (reliability; insurance). Need also precision for (*both*) extreme tails.

3.2 P vs. 1-P — in tails, only <u>one</u> is precise!

Especially important for asymmetric distributions.

E.g. (see also Knüsel's reports) P[X>x=190] for $X\sim\mathcal{P}(\lambda=100)$ as 1-ppois(x=190 , 1am=100) gives 4.44e-16 in both S and R, whereas the true value is 4.17e-16.

For x=195 S and R give 0 (zero) because of full cancellation where the true value (via B.Brown's dcdflib) is 1.4795e-17.

 \longrightarrow ...

Proposal

Allow an extra parameter to all the p < dist > and q < dist > functions, e.g.

qpois <- function (p, lambda, <u>lower.tail = TRUE</u>)

such that qpois(p,lam) = qpois(p,lam, lower.tail=TRUE) $= P_{\lambda}[X \leq p],$

whereas qpois(p,lam, lower.tail=FALSE) = $P_{\lambda}[X>p]$ (usually not computed via $1-P_{\lambda}[X\leq p]!!$)

References

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- Knüsel, L. (1998). Accuracy of statistical packages,

 www.stat.uni-muenchen.de/~knuesel/. List of references,

 downloadable PDF files
- McCullough, B. D. (1998). Assessing the reliability of statistical software: Part I, *The American Statistician* **52**(4): 358–366. *Part II (1999) will discuss S-plus, SAS & SPSS*
- NIST (1997). Statistical reference datasets (StRD),

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 nonlin) & ANOVA; tech.report not downloadable