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Numerical Accuracy in a Statistics Package:
*What Precision is Needed **When** ?*

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1 Extreme Axis Extents

(→ 2 Examples)

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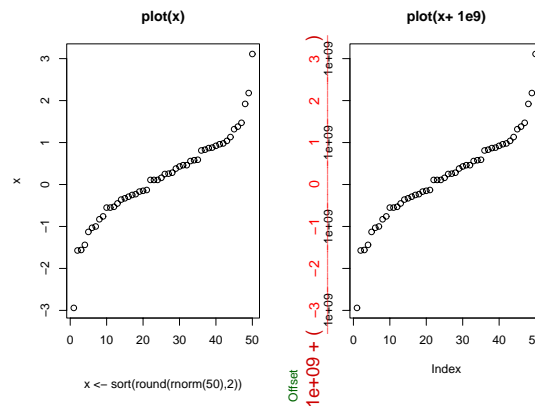
1. For extremely *small* ranges: need an OFFSET.
 (major: *design* of plot components).
2. For extremely *large* ranges: need careful tickmark/pretty calculations
 (*minor*).

Overview

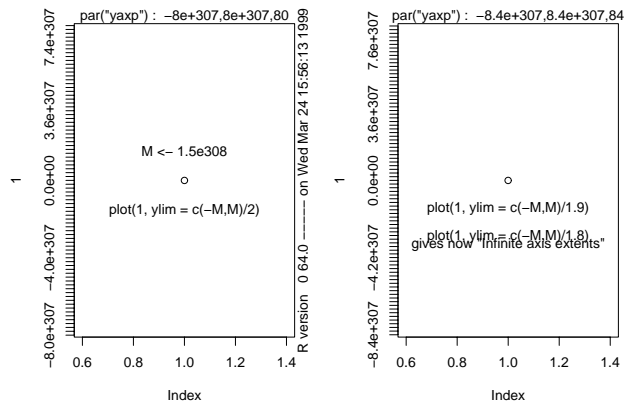
1. Graphics: Precision In Axis Labelling pretty etc.
 (→ → need Offset)
2. Statistical Package as Calculator:
 → → expect "full" precision, but
3. Probability Computations:
 - (a) Speed vs. Accuracy : May need both
 - (b) Tails: P vs. $1 - P$ — only one is precise!

Small axis range → Offset

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Large axis range → be more careful!



2 Statistical Calculator

Our calculator (usually) has 53 bits (double) precision (≈ 16.0 digits:
 $53 \times \log_{10}(2) \approx 53 \times .30103 = 15.95$)

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Certainly we expect about 52–53 bit precision in multiplication $x * y$,

then why not also for $\exp(x)$, $\log(x)$?

then why not also for $\Gamma(x)$ (=gamma (x)) ?

then why not also for $B(a, b)$ (=beta (a , b)) ?

then why not also for "incomplete Beta" $I_x(a, b) = \text{pbeta}(x, a, b)$?
 (and this is the basis for t - and F -distribution)

Why not (always) Full Precision?

— because it costs :

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- longer (Taylor) series expansions
- higher degree of rational approximations
- In quite a few cases:
 - no published algorithms for high precision, many at least not (yet) available
- extreme case; "Extended precision" for intermediate results

Proposition — Future:

S like

```
options(NumPrecision = 1e-7)
```

would be the *minimal* precision p that “basic” functions provide, i.e.,

$$\text{precision } p \geq \frac{|f(x) - \hat{f}(x)|}{\max(\epsilon, |f(x)|)} \quad \forall f \quad \forall x$$

= relative error, unless true value $f(x)$ is close to zero ($< \epsilon$).

$\epsilon = 0.1$ or $= 10^{-7}$ (“arbitrary”; different conventions))

Precision Loss → warning(...)

What should happen when the relative error of some basic computation cannot be guaranteed to be less than `.Options$NumPrecision` or is even *known* to be larger?

`warning()`s should be (internally collected) and once per (tolevel?) call be reported, similarly to

```
> sqrt(-5:5)
```

Warning: NaNs produced in function "sqrt"

```
[1] NaN NaN NaN NaN NaN NaN 0.000 1.000 1.414 1.732 2.000 2.236
```

3 Probability Distribution Computations**3.1 Speed vs. Accuracy**

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Speed: For simulations, speed of inverse CDF may be crucial for Random Number Generation; in some cases, no (easily programmable) faster technique.

Accuracy `p<distrib>(..)` maybe needed in further mathematical statistical formulae; three digit precision maybe unacceptable.

Extreme value computations *common* in some fields (reliability; insurance).

Need also precision for (*both*) extreme tails.

3.2 P vs. $1 - P$ — in tails, only one is precise!

Especially important for asymmetric distributions.

E.g. (see also Knüsel's reports) $P[X > x = 190]$ for $X \sim \mathcal{P}(\lambda = 100)$ as

`1 - ppois(x=190, lam= 100)` gives 4.44e-16 in both S and R, whereas the true value is 4.17e-16.

For $x = 195$ S and R give 0 (zero) because of full cancellation where the true value (via B.Brown's `dcdflib`) is 1.4795e-17.

→ ...

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Proposal

Allow an extra parameter to all the `p<dist>` and `q<dist>` functions, e.g.

```
qpois <- function (p, lambda, lower.tail = TRUE)
```

such that `qpois(p, lam) = qpois(p, lam, lower.tail=TRUE)`
 $= P_\lambda[X \leq p]$,

whereas `qpois(p, lam, lower.tail=FALSE)` $= P_\lambda[X > p]$
 (usually *not* computed via $1 - P_\lambda[X \leq p]$!!)

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References

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www.nist.gov/itl/div898/strd/. *mainly regression (incl. nonlin) & ANOVA; tech.report not downloadable*